

ant

bear

ape

bee

bass

bird

bat

cat

clam

deer

cow

dodo

crab

dog

crow

dove

duck

flea

eel

fly

elk

fox

fish

frog

goat

kiwi

gull

lion

hawk

loon

hog

mite

mule

pike

owl

rat

ox

seal

pig

slug

swan

tuna

tern

wolf

tick

worm

toad

wren

abcdefghijklmnopqrstuvwxyz

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Animals 1

Animal Alphabetize Game Suggestions

1. The teacher becomes the dealer.
2. Each student is given an alphabet strip that is placed in front of him or her.
3. The teacher passes out two or more cards to each student. The number of cards each student receives depends on that student's ability.
4. The teacher selects the cards given to each student depending on each student's reading ability.
5. Each student alphabetizes into one column the words he or she has received.
6. When each student's cards are alphabetized, the students take turns reading his or her own cards. Extra cards can be passed out to those students who alphabetize faster than others.
7. After each student has read his or her cards, the dealer calls in the cards and deals out a new set to each student.
8. Play repeats until teacher ends game.